


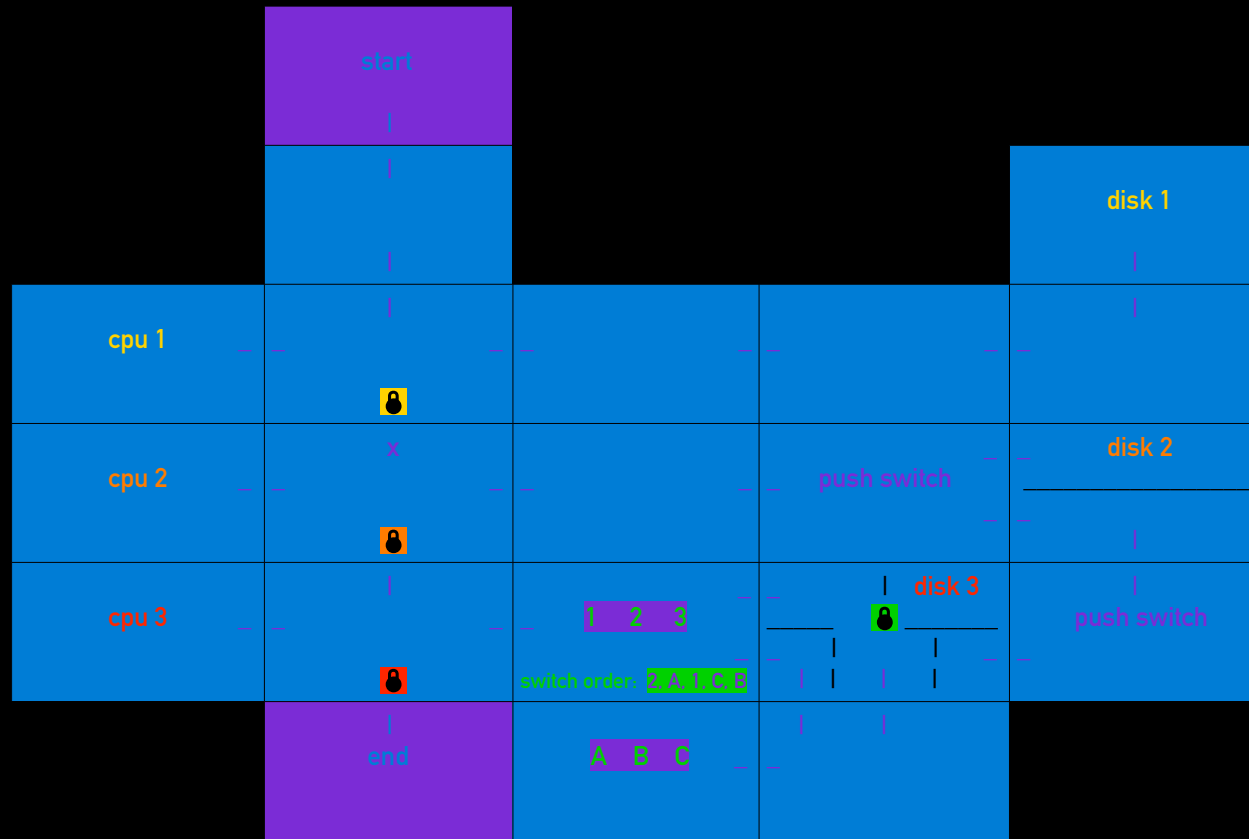
CHERIL IN THE CAVE

LEVEL 1

start			lever	use lever 
end				

CHERIL IN THE CAVE

LEVEL 2



CHERIL IN THE CAVE

LEVEL 3

		X square → heart → star lock	engine part	engine part	A B C switch order: 1 2 3 1= A/C ↓ 2= B/C ↑ 3= A/B ↓
	x	x	engine part		x
				x	
x	x	x	key		x
	x				
	lever				
				weight	
	x		ENGINE ROOM		
start			use weight use engine parts		end

A glitch can occur in the **ENGINE ROOM** - sometimes the gate is already open requiring no items